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Blender 2.79 for Digital Artists Prof. Sham Tickoo, 2018

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Salient Features

Consists of 11 chapters that are organized in a pedagogical sequence covering various aspects of modeling, sculpting, texturing, lighting, rigging, animation, rigid body dynamics, and particle system. The author has followed the tutorial approach to explain various concepts of modeling, texturing, lighting, and animation. The first page of every chapter summarizes the topics that are covered in it. Step by step instructions that guide the users through the learning process. Additional information is provided throughout the book in the form of notes and tips. Self Evaluation Test and Review Questions are given at the end of each chapter so that the users can assess their knowledge.

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Manual of Assaying Gold, Silver, Lead, Copper Walter Lee Brown, 1897

The smaller history of France Ebenezer Cobham Brewer, 1865

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