



Advanced Unix Programmer Guide By Stephen

Tom Swan

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Programming with POSIX Threads David R. Butenhof,1997 Software Operating Systems **VM/CMS Handbook for Programmers, Users, and Managers** Howard Fosdick,1987

UNIX Communications Bart Anderson,Bryan Costales,Harry Henderson,Waite Group,1987

Mastering Turbo Pascal Files Tom Swan,1987 *Advanced Programming in the UNIX Environment* W. Richard Stevens,Stephen A. Rago,2013-06-10

For more than twenty years serious C programmers have relied on one book for practical in depth knowledge of the programming interfaces that drive the UNIX and Linux kernels W Richard Stevens Advanced Programming in the UNIX Environment Now once again Rich s colleague Steve Rago has thoroughly updated this classic work The new third edition supports today s leading platforms reflects new technical advances and best practices and aligns with Version 4 of the Single UNIX Specification Steve carefully retains the spirit and approach that have made this book so valuable Building on Rich s pioneering work he begins with files directories and processes carefully laying the groundwork for more advanced techniques such as signal handling and terminal I O He also thoroughly covers threads and multithreaded programming and socket based IPC This edition covers more than seventy new interfaces including POSIX asynchronous I O spin locks barriers and POSIX semaphores Most obsolete interfaces have been removed except for a few that are ubiquitous Nearly all examples have been tested on four modern platforms Solaris 10 Mac OS X version 10 6 8 Darwin 10 8 0 FreeBSD 8 0 and Ubuntu version 12 04 based on Linux 3 2 As in previous editions you ll learn through examples including more than ten thousand lines of downloadable ISO C source code More than four hundred system calls and functions are demonstrated with concise complete programs that clearly illustrate their usage arguments and return values To tie together what you ve learned the book presents several chapter length case studies each reflecting contemporary environments Advanced Programming in the UNIX Environment has helped generations of programmers write code with exceptional power performance and reliability Now updated for today s systems this third edition will be even more

valuable **UNIX Papers** Mitchell Waite,Waite Group,1987 **Advanced C Primer ++** Stephen Prata,1986 **Dr. Dobb's Journal of Software Tools for the Professional Programmer**,1989 **UNIX, a Database Approach, Featuring System V, Release 4** Sumitabha Das,1994 Aimed at database administrators programmers and users who are new to UNIX and want to get off to a quick start learning this powerful operating system this book is jam packed with easy to understand real world examples that demonstrate each UNIX feature The only CICS book that covers all IBM platforms including the newly announced CICS 6000 and CICS for OS 400 **Advanced Turbo C? Programmer's Guide** Donna Mosich,Namir Clement Shammas,Bryan Flamig,1988-10-19 The advent of Turbo C offers programmers in general and C programmers in particular an exciting implementation noted for its environment and compiler speed This book is aimed at all levels of C programmers It discusses topics related to aspects of programming that are frequently encountered such as console I O mouse management pop up windows strings dynamic variables generic programming file I O and debugging **Advanced CORBA® Programming with C++** Michi Henning,Steve Vinoski,1999-02-17 Here is the CORBA book that every C software engineer has been waiting for Advanced CORBA Programming with C provides designers and developers with the tools required to understand CORBA technology at the architectural design and source code levels This book offers hands on explanations for building efficient applications as well as lucid examples that provide practical advice on avoiding costly mistakes With this book as a guide programmers will find the support they need to successfully undertake industrial strength CORBA development projects The content is systematically arranged and presented so the book may be used as both a tutorial and a reference The rich example programs in this definitive text show CORBA developers how to write clearer code that is more maintainable portable and efficient The authors detailed coverage of the IDL to C mapping moves beyond the mechanics of the APIs to discuss topics such as potential pitfalls and efficiency An in depth presentation of the new Portable Object Adapter POA explains how to take advantage of its numerous features to create scalable and high performance servers In addition detailed discussion of advanced topics such as garbage collection and multithreading provides developers with the knowledge they need to write commercial applications Other highlights In depth coverage of IDL including common idioms and design trade offs Complete and detailed explanations of the Life Cycle Naming Trading and Event Services Discussion of IIOP and implementation repositories Insight into the dynamic aspects of CORBA such as dynamic typing and the new DynAny interfaces Advice on selecting appropriate application architectures and designs Detailed portable and vendor independent source code **C Primer Plus** Mitchell Waite,Stephen Prata,Donald Martin,Donald W. Martin,Waite Group,1987 An Introduction to the C Programming Language Covers Interfacing Microcomputer C With Assembly Language Contains Sample Programs Usable With Any Standard C Compiler **Unix and Libraries** D. Scott Brandt,1991 The history and background of unix Getting started Advanced unix concepts Advanced commands File management Editing Communications and networks Data management Uniq solutions **C with Excellence** Henry F. Ledgard,John Tauer,1987

Effective C++ Scott Meyers,2005 The book is organized around 55 specific guidelines each of which describes a way to write better C Each is backed by concrete examples Cover C Programmer's Guide to Serial Communications Joe Campbell,1987 Communications will play a central role in the computer applications of the next decade The core of these applications is asynchronous serial communication This book includes both theoretical and practical discussions of this topic allowing programmers and technically advanced users to build their own C programming library of functions for serial communications **C Programmer's Guide to NetBIOS** W. David Schwaderer,1988 CD-I and Interactive Videodisc Technology Steve Lambert,Jane Sallis,1986

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